

ME 380: Kinematics and Machine Dynamics Loop Equations and Midterm Worksheet

In this worksheet, we are going to solve for the position-level kinematics of the Stephenson linkage, depicted in Figure 1.

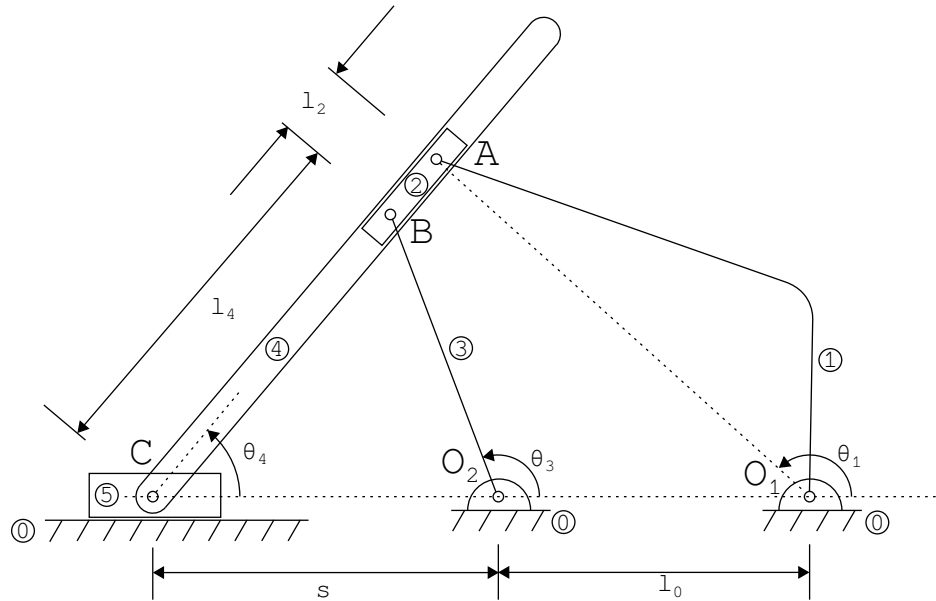


Figure 1: Stephenson Linkage

1. Determine the degrees of freedom of this mechanism. From this computation, decide how many variables you have to solve for in position-level kinematics.

Solution: This is a planar mechanism with 5 moving links, 5 revolute and 2 prismatic joints. Therefore,

$$\text{DoF} = 3 \cdot 5 - 2 \cdot 5 - 2 \cdot 2 = 1.$$

2. Based on your answer, decide how many loop equations you need, and write down these loop equations in *vector-form* (this means, do not worry about their representation in a particular coordinate frame yet).

Solution: Let $p_0 = \overrightarrow{O_2 O_1}$, $p_1 = \overrightarrow{O_1 A}$, $p_2 = \overrightarrow{AB}$, $p_3 = \overrightarrow{O_2 B}$, $p_4 = \overrightarrow{C B}$, $p_5 = \overrightarrow{C O_2}$, and $p = \overrightarrow{B_4 B_3}$, where B_4 and B_3 are points fixed on frames Σ_4 and Σ_3 , respectively, coincident with B at the instant in consideration.

Remark Notice that, in this construction $p = 0$. There is no reason to include this vector in your loop equations if you are only interested in solving the position-level kinematics. However, this will be crucial in our velocity- and acceleration-level analyses. Hence, we are including this vector for future reference.

Two loop equations may then be written as

$$(1) \quad \begin{aligned} p_0 + p_1 + p_2 - p_3 &= 0, \\ p_3 - p - p_4 + p_5 &= 0. \end{aligned}$$

3. Assign coordinate frames Σ_i to each link i and derive the rotation matrices of each of these frames with respect to the world (inertial frame, Σ_0), i.e., find $\{R_i^0\}_1^5$.

Solution: We define the coordinate frames by choosing the common z -axes to point outside the page and the x -axes as follows

Σ_1 : x_1 -axis is the unit vector along p_1 ,

Σ_2 : x_2 -axis is the unit vector along p_4 ,

Σ_3 : x_3 -axis is the unit vector along p_3 ,

Σ_4 : $x_4 = x_2$,

Σ_5 : $x_5 = x_0$.

We can then identify the rotation matrices by $R_1^0 = R_{z,\theta_1}$, $R_2^0 = R_4^0 = R_{z,\theta_4}$, $R_3^0 = R_{z,\theta_3}$, and $R_5^0 = I$.

4. Express the vector loop equation you wrote down in question 2 in the inertial frame, Σ_0 .

Solution: We have the following decompositions: $p_0 = l_0 x_0$, $p_1 = l_1 x_1$, $p_2 = -l_2 x_2$, $p_3 = l_3 x_3$, $p_4 = l_4 x_4$, and $p_5 = s x_5$. Notice that

$$x_i^m = R_k^m x_i^k.$$

This equation says that if we know the expression of the vector x_i in the frame Σ_k , we can find its expression in the frame Σ_m by multiplying x_i^k on the left by R_k^m . Now, apply this formula by inserting $m = 0$.

Hence, with the right-hand vectors expressed in the frame Σ_0 , we have

$$x_1^0 = \begin{bmatrix} \cos \theta_1 \\ \sin \theta_1 \\ 0 \end{bmatrix}, x_2^0 = \begin{bmatrix} \cos \theta_4 \\ \sin \theta_4 \\ 0 \end{bmatrix}, x_3^0 = \begin{bmatrix} \cos \theta_3 \\ \sin \theta_3 \\ 0 \end{bmatrix}.$$

Using these decompositions, we can write the equations (1) in the inertial frame as

$$(2) \quad \begin{aligned} l_0 + l_1 \cos \theta_1 - l_2 \cos \theta_4 - l_3 \cos \theta_3 &= 0, \\ l_1 \sin \theta_1 - l_2 \sin \theta_4 - l_3 \sin \theta_3 &= 0, \\ l_3 \cos \theta_3 - l_4 \cos \theta_4 + s &= 0, \\ l_3 \sin \theta_3 - l_4 \sin \theta_4 &= 0. \end{aligned}$$

5. (Home exercise) Suppose the link lengths are given as follows: $l_0 = |O_2O_1| = \frac{3}{5}$, $l_1 = |O_1A| = 1.0$, $l_2 = |AB| = \frac{1}{4}$, $l_3 = |O_2B| = \frac{7}{10}$. Use your Newton-Raphson algorithm to solve for

- (a) θ_3 , θ_4 , s and l_4 if $\theta_1 = \frac{4\pi}{5}$.

Solution: Forward kinematics

$(\theta_1 = 144^\circ) : \theta_3 = 130.334^\circ, \theta_4 = 12.519^\circ, s = 2.856, l_4 = 2.462.$

- (b) θ_1 , θ_3 , θ_4 , and l_4 if $s = 2.856$.

Solution: Inverse kinematics

$(s = 2.856) : \theta_1 = 144^\circ, \theta_3 = 130.334^\circ, \theta_4 = 12.519^\circ, l_4 = 2.462$