

ME 380: Kinematics and Machine Dynamics
Fall 2021 | Midterm Examination #2

Name: Aykut C. Satici

Question:	1	2	3	Total
Points:	40	60	0	100
Bonus Points:	0	0	25	25
Score:				

Angle sum and difference identities

$$\begin{aligned}\sin(\alpha \pm \beta) &= \sin(\alpha) \cos(\beta) \pm \cos(\alpha) \sin(\beta) \\ \cos(\alpha \pm \beta) &= \cos(\alpha) \cos(\beta) \mp \sin(\alpha) \sin(\beta)\end{aligned}$$

Isomorphism between $\mathfrak{so}(3)$ and $\mathbb{R}^3$

Let $a = [a_1 \ a_2 \ a_3]^\top \in \mathbb{R}^3$ be a vector. There is a unique correspondence between a 3×3 skew-symmetric matrix, $S(a)$ and the vector a :

$$\begin{bmatrix} a_1 \\ a_2 \\ a_3 \end{bmatrix} = a \leftrightarrow S(a) = \begin{bmatrix} 0 & -a_3 & a_2 \\ a_3 & 0 & -a_1 \\ -a_2 & a_1 & 0 \end{bmatrix}.$$

Angular and linear velocities

We define the (body) angular velocity and angular acceleration of a reference frame Σ_B with respect to Σ_A , respectively, by

$$S({}^A\omega^B) = R_{ab}^\top \dot{R}_{ab}, \quad {}^A\alpha^B = \frac{{}^A d {}^A\omega^B}{dt}.$$

Suppose that $r \in \mathbb{R}^3$ is a vector that begins at *any* point fixed in frame Σ_A and ends at a point, Q , moving in Σ_A . We define the linear velocity and acceleration of point Q in Σ_A , respectively, by

$${}^A v^Q \triangleq \frac{{}^A dr}{dt}, \quad {}^A a^Q \triangleq \frac{{}^A d {}^A v^Q}{dt}.$$

Differentiation in two frames

If Σ_A and Σ_B are two reference frames, the first time-derivative of *any* vector v in Σ_A and in Σ_B are related to each other as follows:

$${}^A \frac{dv}{dt} = {}^B \frac{dv}{dt} + {}^A\omega^B \times v.$$

Auxiliary reference frames

The angular velocity of a rigid body B in a reference frame A can be expressed in the following form involving n auxiliary reference frames $A_1, \dots, A_n$:

$${}^A\omega^B = {}^A\omega^{A_1} + {}^{A_1}\omega^{A_2} + \dots + {}^{A_{n-1}}\omega^{A_n} + {}^{A_n}\omega^B.$$

Question 1. (16 minutes) 40 (main) + 0 (bonus) points

Consider the window operator mechanism shown in Figure 1. Let ℓ_k denote the (constant) length of link $k \in \{1, 2, 3\}$, and let ℓ_4 and ℓ'_4 denote the (constant) lengths of the vectors $\overrightarrow{A_1A_2}$ and $\overrightarrow{A_2C}$, respectively. The distances a_{0x} and a_{0y} are also constants.

$$\begin{aligned}
 S^0(\omega^4) &= R_{04}^T \dot{R}_{04} \\
 &= \dot{\theta}_4 \begin{bmatrix} -s_4 & -c_4 & 0 \\ c_4 & -s_4 & 0 \\ 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} -c_4 & -s_4 & 0 \\ s_4 & -c_4 & 0 \\ 0 & 0 & \theta_4 \end{bmatrix} \\
 &= \dot{\theta}_4 \begin{bmatrix} 0 & 1 & 0 \\ -1 & 0 & 0 \\ 0 & 0 & 0 \end{bmatrix} \\
 \therefore {}^0\omega^4 &= -\dot{\theta}_4 z_4
 \end{aligned}$$

$$\begin{aligned}
 R_{01} &= R_{z, \theta_1} \\
 R_{02} &= R_{z, \theta_1 + \theta_2} \\
 R_{03} &= R_{z, \theta_3} \\
 R_{04} &= R_{z, -(\theta_4 + \pi/2)} \\
 &= \begin{bmatrix} -s_4 & c_4 & 0 \\ -c_4 & -s_4 & 0 \\ 0 & 0 & 1 \end{bmatrix}
 \end{aligned}$$

Figure 1: Window operator linkage

- (a) [10 points] Analytically derive the loop equations in terms of the variables $\{\theta_i\}_{i=1}^4$, d_5 , and the constant lengths.
- (b) [30 points] Given ${}^0\omega^3$, write down the velocity-level loop equations, *in matrix form*, used to find ${}^0\omega^1$, ${}^0\omega^2$, ${}^0\omega^4$, and ${}^0v^C$.

(a) Loop 1 : $O_1 - B - A_2 - C - O_1$

$$\ell_1 x_1 + \ell_2 x_2 + \ell'_4 x_4 + d_5 x_0 - a_{0y} y_0 = 0.$$

$$\text{In } \Sigma_0 : \ell_1 \begin{bmatrix} c_1 \\ s_1 \end{bmatrix} + \ell_2 \begin{bmatrix} c_{12} \\ s_{12} \end{bmatrix} - \ell'_4 \begin{bmatrix} s_4 \\ c_4 \end{bmatrix} + \begin{bmatrix} d_5 \\ -a_{0y} \end{bmatrix} = 0. \quad (*)$$

Loop 2 : $O_2 - A_1 - C - O_2 \rightarrow \ell_3 x_3 + (\ell_4 + \ell'_4) x_4 + (d_5 + a_{0x}) x_0 = 0$

$$\text{In } \Sigma_0 : \ell_3 \begin{bmatrix} c_3 \\ s_3 \end{bmatrix} - (\ell_4 + \ell'_4) \begin{bmatrix} s_4 \\ c_4 \end{bmatrix} + \begin{bmatrix} d_5 + a_{0x} \\ 0 \end{bmatrix} = 0. \quad (**)$$

(b) Differentiating Loop 1, we obtain

$$\underbrace{\dot{\theta}_1 z_1 \times l_1 x_1}_{l_1 \dot{\theta}_1 y_1} + \underbrace{(\dot{\theta}_1 + \dot{\theta}_2) z_2 \times l_2 x_2}_{l_2 (\dot{\theta}_1 + \dot{\theta}_2) y_2} + \underbrace{(-\dot{\theta}_4 z_4) \times l_4' x_4}_{-l_4' \dot{\theta}_4 y_4} + \dot{d}_5 x_0 = 0.$$

$$\text{In } \Sigma_0: \quad l_1 \dot{\theta}_1 \begin{bmatrix} -s_1 \\ c_1 \end{bmatrix} + l_2 (\dot{\theta}_1 + \dot{\theta}_2) \begin{bmatrix} -s_{12} \\ c_{12} \end{bmatrix} - l_4' \dot{\theta}_4 \begin{bmatrix} c_4 \\ -s_4 \end{bmatrix} + \begin{bmatrix} \dot{d}_5 \\ 0 \end{bmatrix} = 0$$

Differentiating Loop 2, we obtain

$$\underbrace{\dot{\theta}_3 z_3 \times l_3 x_3}_{l_3 \dot{\theta}_3 y_3} + \underbrace{(-\dot{\theta}_4 z_4) \times (l_4 + l_4') x_4}_{-(l_4 + l_4') \dot{\theta}_4 y_4} + \dot{d}_5 x_0 = 0.$$

$$\text{In } \Sigma_0: \quad l_3 \dot{\theta}_3 \begin{bmatrix} -s_3 \\ c_3 \end{bmatrix} - (l_4 + l_4') \dot{\theta}_4 \begin{bmatrix} c_4 \\ -s_4 \end{bmatrix} + \begin{bmatrix} \dot{d}_5 \\ 0 \end{bmatrix} = 0.$$

Putting these in matrix-vector form, we obtain

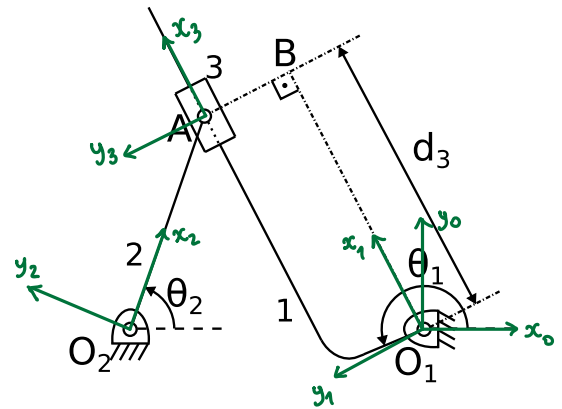
$$\begin{bmatrix} -l_1 s_1 - l_2 s_{12} & -l_2 s_{12} & -l_4' c_4 & 1 \\ l_1 c_1 + l_2 c_{12} & l_2 c_{12} & l_4' s_4 & 0 \\ 0 & 0 & -(l_4 + l_4') c_4 & 1 \\ 0 & 0 & (l_4 + l_4') s_4 & 0 \end{bmatrix} \begin{bmatrix} \dot{\theta}_1 \\ \dot{\theta}_2 \\ \dot{\theta}_4 \\ \dot{d}_5 \end{bmatrix} = l_3 \dot{\theta}_3 \begin{bmatrix} 0 \\ 0 \\ s_3 \\ -c_3 \end{bmatrix}.$$

Question 2... (18 minutes) 60 (main) + 0 (bonus) points

Consider the sliding contact linkage, consisting of 3 rigid bodies, shown in the figure below. The constants pertinent to this problem are listed beside this figure.

Magnitude	Vector	Value [units]
l_0	$\left \overrightarrow{O_1 O_2} \right $	1.5
l_1	$\left \overrightarrow{AB} \right $	0.5
l_2	$\left \overrightarrow{O_2 A} \right $	1.25

Hint. The vector from O_1 to A can be decomposed into the sum of the vectors from O_1 to B and from B to A .



- (a) [15 points] Derive the position-level loop equations for this mechanism in terms of the variables θ_1 , θ_2 , d_3 , and the various constants l_0 , l_1 , and l_2 . Now, if it is observed that $\theta_1 = -160^\circ$ and $\theta_2 = 63.311830^\circ$ then what is the value of d_3 ?
- (b) [30 points] At this instant, if ${}^0\omega^1 = 1z_1 \text{ rad/s}$, compute ${}^0\omega^2 = \dot{\theta}_2 z_2$ and ${}^1v^A = \dot{d}_3 x_1$. Here, z_1 and z_2 are the unit vectors, fixed on links 1 and 2, resp., that point out of the page; x_1 points from O_1 to B and point A is considered fixed on link 3 (or 2).
- (c) [15 points] Derive the acceleration-level loop equations and use them to solve for ${}^0\alpha^2$ and ${}^1a^A$ assuming ${}^0\alpha^1 = -5z_1 \text{ rad/s}^2$.

$$(a) \quad d_3 x_1 + l_1 y_1 - l_2 x_2 + l_0 x_0 = 0 \Rightarrow d_3 \begin{bmatrix} s_1 \\ -c_1 \end{bmatrix} + l_1 \begin{bmatrix} c_1 \\ s_1 \end{bmatrix} - l_2 \begin{bmatrix} c_2 \\ s_2 \end{bmatrix} + l_0 \begin{bmatrix} 1 \\ 0 \end{bmatrix} = 0. \quad (*)$$

Massaging this equation, we obtain

$$d_3 \begin{bmatrix} s_1 \\ -c_1 \end{bmatrix} = l_2 \begin{bmatrix} c_2 \\ s_2 \end{bmatrix} - l_0 \begin{bmatrix} 1 \\ 0 \end{bmatrix} - l_1 \begin{bmatrix} c_1 \\ s_1 \end{bmatrix} \xrightarrow{\text{substitute numerics}} \begin{bmatrix} -0.468736 \\ 1.2878402 \end{bmatrix}$$

Taking magnitudes on both sides, we obtain

$$d_3 = 1.370491$$

(b) Differentiating equation (*), we have

$$\dot{d}_3 \begin{bmatrix} s_1 \\ -c_1 \end{bmatrix} + l_2 \dot{\theta}_2 \begin{bmatrix} s_2 \\ -c_2 \end{bmatrix} = \dot{\theta}_1 \left(-d_3 \begin{bmatrix} c_1 \\ s_1 \end{bmatrix} + l_1 \begin{bmatrix} s_1 \\ -c_1 \end{bmatrix} \right).$$

Then we have $J\dot{X} = \dot{b}$, where (**)

$$J = \begin{bmatrix} s_1 & l_2 s_2 \\ -c_1 & -l_2 c_2 \end{bmatrix}, \quad \dot{X} = \begin{bmatrix} \dot{d}_3 \\ \dot{\theta}_2 \end{bmatrix}, \quad \dot{b} = \dot{\theta}_1 \left(l_1 \begin{bmatrix} s_1 \\ -c_1 \end{bmatrix} - d_3 \begin{bmatrix} c_1 \\ s_1 \end{bmatrix} \right)$$

Substituting numerics and solving for $\dot{X}$, we obtain

$$\dot{X} = \begin{bmatrix} 1.953728 \\ 1.598313 \end{bmatrix}$$

12 min.

(c) Differentiating (**), we obtain

$$J\ddot{X} + \dot{J}\dot{X} = \ddot{b} \quad \text{or} \quad J\ddot{X} = \ddot{b} - \dot{J}\dot{X}.$$

$$\text{Now, } \dot{J} = \begin{bmatrix} c_1 \dot{\theta}_1 & l_2 c_2 \dot{\theta}_2 \\ s_1 \dot{\theta}_1 & l_2 s_2 \dot{\theta}_2 \end{bmatrix} \quad \text{and}$$

$$\ddot{b} = \ddot{\theta}_1 \left(l_1 \begin{bmatrix} s_1 \\ -c_1 \end{bmatrix} - d_3 \begin{bmatrix} c_1 \\ s_1 \end{bmatrix} \right) + \dot{\theta}_1 \left(l_1 \dot{\theta}_1 \begin{bmatrix} c_1 \\ s_1 \end{bmatrix} - \dot{d}_3 \begin{bmatrix} c_1 \\ s_1 \end{bmatrix} - d_3 \dot{\theta}_1 \begin{bmatrix} -s_1 \\ c_1 \end{bmatrix} \right)$$

$$\text{Substituting the numerics, we obtain } \ddot{b} - \dot{J}\dot{X} = \begin{bmatrix} -4.686829 \\ -2.907865 \end{bmatrix}$$

so that

$$\ddot{X} = \begin{bmatrix} \ddot{d}_3 \\ \ddot{\theta}_2 \end{bmatrix} = J^{-1}(\ddot{b} - \dot{J}\dot{X}) = \begin{bmatrix} -6.856129 \\ -6.296179 \end{bmatrix}.$$

Question 3. (13 minutes) 25 (bonus) points

Figure 2 shows a schematic of the Oldham coupling, where r_0 , r_1 , and r_2 denote the lengths of the base, first, and the second links, respectively. The angle $\phi = \pi/4$ and the length $r_0 = 3/2$ in are fixed. If $\theta_1 = 5\pi/12$, $\omega_1 = \dot{\theta}_1 = -3/5 \text{ rad/s}$, and $\alpha_1 = \ddot{\theta}_1 = 2 \text{ rad/s}^2$, then perform the following analysis.

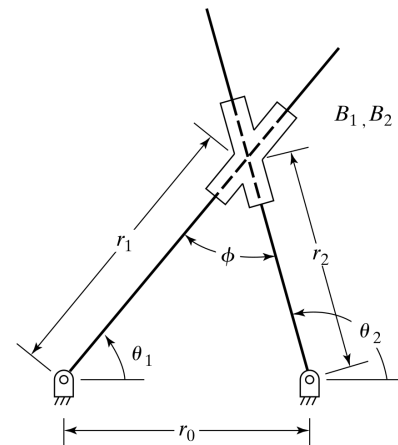


Figure 2: Oldham coupling

- (a) [5 points (bonus)] Write down the loop equations and solve for r_1 and r_2 at this instant.
- (b) [10 points (bonus)] Find $\dot{r}_1$ and $\dot{r}_2$.
- (c) [10 points (bonus)] Find $\ddot{r}_1$ and $\ddot{r}_2$.

$$(a) \quad \begin{aligned} r_1 c_1 - r_2 c_2 - r_0 &= 0 \\ r_1 s_1 - r_2 s_2 &= 0 \end{aligned} \quad \text{where} \quad \theta_2 = \theta_1 + \phi \quad \text{or} \quad (*)$$

$$\begin{bmatrix} c_1 & -c_2 \\ s_1 & -s_2 \end{bmatrix} \begin{bmatrix} r_1 \\ r_2 \end{bmatrix} = \begin{bmatrix} r_0 \\ 0 \end{bmatrix} \quad \text{or} \quad \mathbf{J} \mathbf{x} = \mathbf{b}, \quad \mathbf{x} = \begin{bmatrix} r_1 \\ r_2 \end{bmatrix}.$$

Substituting numerics, we get

$$\boxed{\begin{bmatrix} r_1 \\ r_2 \end{bmatrix} = \begin{bmatrix} 1.837117 \\ 2.049038 \end{bmatrix}}$$

(b) Differentiating (*), we obtain [Note: $\dot{\theta}_2 = \dot{\theta}_1$]

$$\begin{bmatrix} c_1 & -c_2 \\ s_1 & -s_2 \end{bmatrix} \begin{bmatrix} \dot{r}_1 \\ \dot{r}_2 \end{bmatrix} + \underbrace{\dot{\theta}_1 \begin{bmatrix} -s_1 & s_2 \\ c_1 & -c_2 \end{bmatrix}}_{\mathbf{j}} \begin{bmatrix} r_1 \\ r_2 \end{bmatrix} = \begin{bmatrix} 0 \\ 0 \end{bmatrix}$$

or Page 6 of 6

$$J\dot{X} = \dot{\theta}_1 \begin{bmatrix} 0 \\ -r_0 \end{bmatrix}. \quad (**)$$

Substituting the numerics,

$$\dot{X} = \begin{bmatrix} \dot{r}_1 \\ \dot{r}_2 \end{bmatrix} = \begin{bmatrix} 0.636396 \\ -0.329423 \end{bmatrix}$$

(c) Differentiating (**), we obtain

$$J\ddot{X} + \dot{J}\dot{X} = \ddot{\theta}_1 \begin{bmatrix} 0 \\ -r_0 \end{bmatrix} \quad \left| \quad \begin{array}{l} \dot{J}\dot{X} = \dot{\theta}_1 \begin{bmatrix} -s_1 & s_2 \\ c_1 & -c_2 \end{bmatrix} \begin{bmatrix} \dot{r}_1 \\ \dot{r}_2 \end{bmatrix} \\ \text{from (**)} \\ \downarrow \\ = \begin{bmatrix} r_0 \dot{\theta}_1^2 \\ 0 \end{bmatrix} \end{array} \right.$$

so, we get

$$J\ddot{X} = -r_0 \begin{bmatrix} \dot{\theta}_1^2 \\ \ddot{\theta}_1 \end{bmatrix}$$

Substituting numerics, we obtain

$$\ddot{X} = \begin{bmatrix} \ddot{r}_1 \\ \ddot{r}_2 \end{bmatrix} = \begin{bmatrix} -2.782683 \\ 0.360422 \end{bmatrix}.$$