

ME 380
Kinematics and Machine Dynamics
Homework II Solutions

1. [15 points] For each of the following set of link lengths

(i) $l_0 = 1, l_1 = 3.25, l_2 = 1.5, l_3 = 3.5$

(ii) $l_0 = 2.5, l_1 = 1, l_2 = 2.5, l_3 = 2$

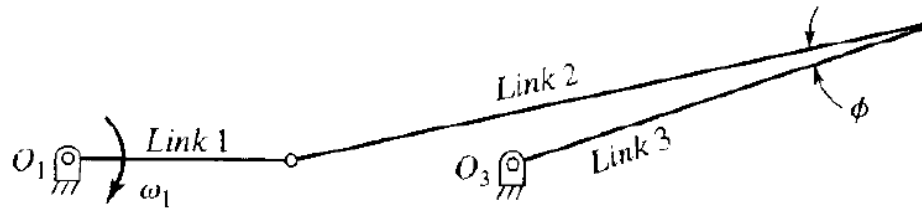


Figure 1 – Four-bar Mechanism

(a) [5 points] Determine whether the links can actually form a mechanism with the dimensions given.

Solution: $l_{max} > l_{min} + l_a + l_b$: this may **not** happen.

(i) $3.5 < 3.25 + 1.5 + 1$, so it is a mechanism.

(ii) $2.5 < 2.5 + 1 + 2$, so it is a mechanism.

(b) [5 points] If a mechanism exists, identify the motion relationships (crank-rocker, drag-link, double-rocker, triple-rocker or change point)

Solution:

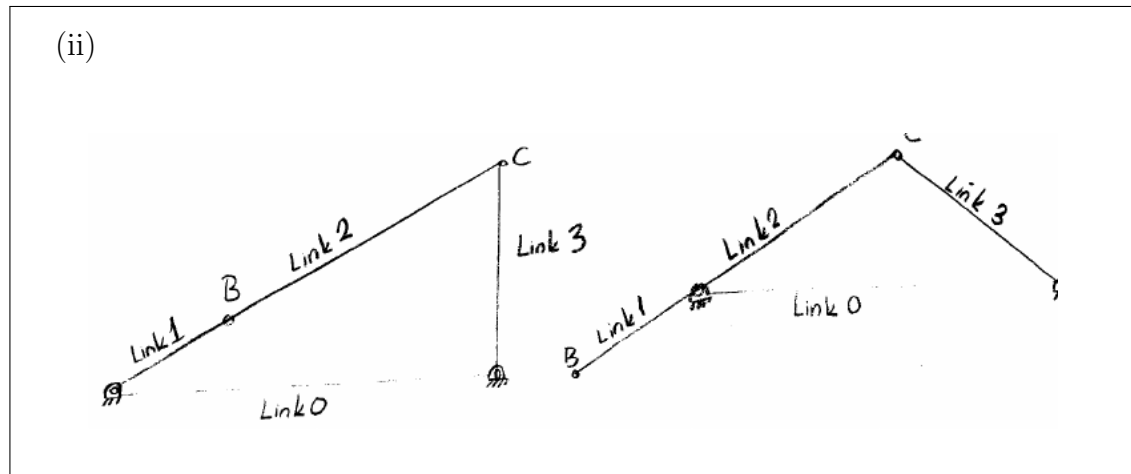
(i) $l_{max} + l_{min} < l_a + l_b$ and since $l_0 = l_{min}$, it is a drag-link mechanism.

(ii) $l_{max} + l_{min} < l_a + l_b$ and since $l_1 = l_{min}$, it is a crank-rocker mechanism.

(c) [5 points] Show the limiting positions if the mechanism is a crank-rocker, double-rocker, or triple-rocker mechanism.

Solution:

(i) No limiting position.



2. [18 points] Find the range of values of the unknown link length, l_3 , for $l_0 = 120$, $l_1 = 220$, $l_2 = 80$, if the linkage will theoretically act as

- (a) [3 points] a crank-rocker mechanism (where link 1 rotates through 2π)

Solution: This scheme cannot be achieved because l_1 cannot be the shortest link.

- (b) [3 points] a drag-link mechanism

Solution: This scheme cannot be achieved because l_0 cannot be the shortest link.

- (c) [3 points] a double-rocker mechanism

Solution:

$$l_{max} + l_{min} < l_a + l_b, \quad l_2 = l_{min}$$

If $l_3 = l_{max}$ then $l_3 > 220$, and

$l_{max} + 80 < 120 + 220$. Thus

$$220 < l_3 < 260$$

If $l_3 \neq l_{max}$ then $l_3 < 220$ and

$220 + 80 < l_3 + 120$. Thus

$$180 < l_3 < 220$$

Putting these together: $180 < l_3 < 260$.

- (d) [3 points] a change-point mechanism

Solution:

$$l_{max} + l_{min} = l_a + l_b$$

If $l_3 = l_{max}$ then

$l_{max} + 80 = 120 + 220$. Thus

$$l_3 = 260$$

If $l_3 \neq l_{max}$ then

$220 + 80 = l_3 + 120$. Thus

$$l_3 = 180$$

- (e) [3 points] a Grashof mechanism

Solution:

$$l_{max} + l_{min} \leq l_a + l_b$$

Double-rocker	$180 < l_3 < 260$
Change-Point	$l_3 = 180$ or $l_3 = 260$

- (f) [3 points] a triple-rocker mechanism

Solution:

$$l_{max} + l_{min} > l_a + l_b$$

If $l_3 = l_{max}$ then

$$l_3 < 120 + 220 + 80 \Rightarrow l_3 < 420 \text{ and}$$

$$l_3 + 80 < 120 + 220 \Rightarrow l_3 > 260, \text{ thus}$$

$$260 < l_3 < 420.$$

If $l_3 \neq l_{max}$ then

$$220 + 80 > l_3 + 120 \Rightarrow l_3 < 180, \text{ thus}$$

$$0 < l_3 < 180.$$

But to ensure a mechanism, we need to satisfy $\triangle$ -inequality:

$$220 - 120 - 80 < l_3 \Rightarrow l_3 > 20. \text{ Thus } 20 < l_3 < 180.$$

3. [15 points] Let $l_0 = 150\text{mm}$, $l_1 = 110\text{mm}$, $l_2 = 150\text{mm}$, find the length of the link l_3 so that the linkages form a crank-rocker mechanism and the transmission angle falls between $\frac{\pi}{4}$ and $\frac{3\pi}{4}$.

Solution: Grashof mechanisms satisfy: $l_{max} + l_{min} \leq l_a + l_b$.If l_3 is not maximum

$$\begin{aligned} l_0 + l_1 &< l_2 + l_3 \\ 150 + 110 - 150 &< l_3 \\ l_3 &> 110\text{mm}. \end{aligned}$$

If l_3 is maximum

$$\begin{aligned} l_3 + l_1 &< l_2 + l_0 \\ l_3 &< 150 + 150 - 110 \\ l_3 &< 190\text{mm}. \end{aligned}$$

Thus we have $110\text{mm} < l_3 < 190\text{mm}$.

$$\cos(\phi_{min}) = \frac{l_2^2 + l_3^2 - (l_0 - l_1)^2}{2l_2l_3}$$

$$\cos\left(\frac{\pi}{4}\right) = \frac{150^2 + l_3^2 - (150 - 110)^2}{2 \cdot 150 \cdot l_3}$$

$$l_3^2 - 212.13l_3 + 20900 = 0$$

$$l_3 = 106.065 \pm j98.235$$

$$\cos(\phi_{max}) = \frac{l_2^2 + l_3^2 - (l_0 + l_1)^2}{2l_2l_3}$$

$$\cos\left(\frac{3\pi}{4}\right) = \frac{150^2 + l_3^2 - (110 + 150)^2}{2 \cdot 150 \cdot l_3}$$

$$l_3^2 + 212.13l_3 - 45100 = 0$$

$$l_3 \in \{-343.4461, 131.316\}$$

For $\phi_{min} = \frac{\pi}{4}$ we cannot find a logical link length so there is no answer.
 For $\phi_{max} = \frac{3\pi}{4}$, the link length should be $l_3 = 131.316\text{mm}$.

4. [15 points] This problem refers to an offset slider-crank mechanism depicted on the next page.

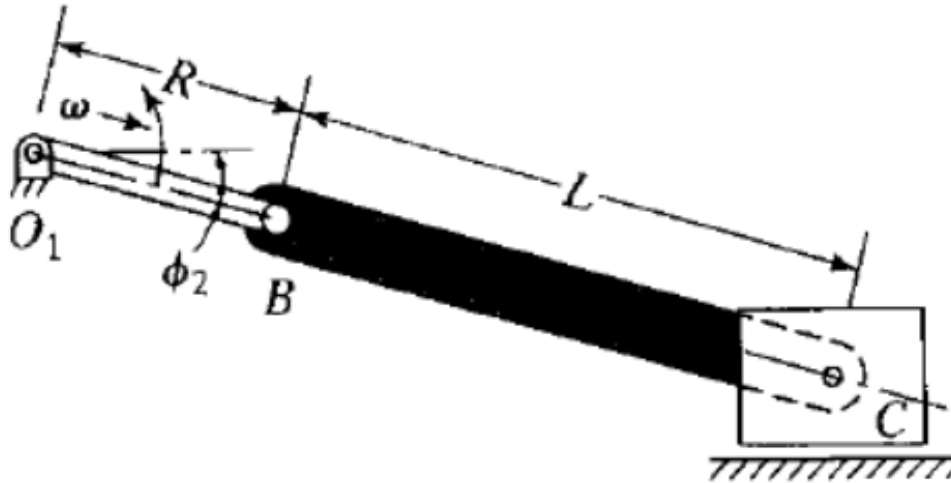


Figure 2 – Offset Slider–Crank Mechanism

The transmission angle is limited to the range between $\frac{\pi}{4}$ and $\frac{3\pi}{4}$ (i.e., the angle between the connection rod and the slider path must fall between $-\frac{\pi}{4}$ and $\frac{\pi}{4}$). The crank length is 400mm, and the offset is 200mm; find the minimum connecting rod length.

Solution: Calculus approach

Looking at a general offset slider-crank mechanism in Figure 1, it needs to satisfy the following two kinematic equations – the components of the loop equation in the world x and y directions

$$\begin{aligned} R \cos(\theta) + L \sin \varphi - s &= 0, \\ R \sin(\theta) - L \cos \varphi + E &= 0. \end{aligned}$$

The latter equation can be solved for L to give

$$L(\theta, \varphi) = \frac{R \sin \theta + E}{\cos \varphi}. \quad (1)$$

We want to maximize over θ the minimum over φ of L . Any smaller value of L will yield a transmission angle strictly less than $\frac{\pi}{4}$ at an appropriate value of θ . The maximizer θ^* needs to satisfy the first-order necessary condition

$$\frac{\partial L}{\partial \theta}(\theta^*, \varphi) = \frac{R \cos \theta^*}{\cos \varphi} = 0,$$

the solution of which is $\theta^* = \frac{\pi}{2}$ or $\theta^* = \frac{3\pi}{2}$. Plugging $\theta^* = \frac{3\pi}{2}$ into (1) gives a negative value for L , and so is infeasible. As a result, $\theta^* = \frac{\pi}{2}$, so we have

$$L(\theta^*, \varphi) = L\left(\frac{\pi}{2}, \varphi\right) = \frac{R + E}{\cos \varphi}$$

Within the allowed range for φ , (i.e., $\frac{\pi}{4} \leq \varphi \leq \frac{3\pi}{4}$), this function gets minimized when $\varphi = \varphi^* = \frac{\pi}{4}$, yielding

$$L^* = L(\theta^*, \varphi^*) = \frac{(R + E)}{\cos\left(\frac{\pi}{4}\right)} = (R + E)\sqrt{2} = 600\sqrt{2}.$$

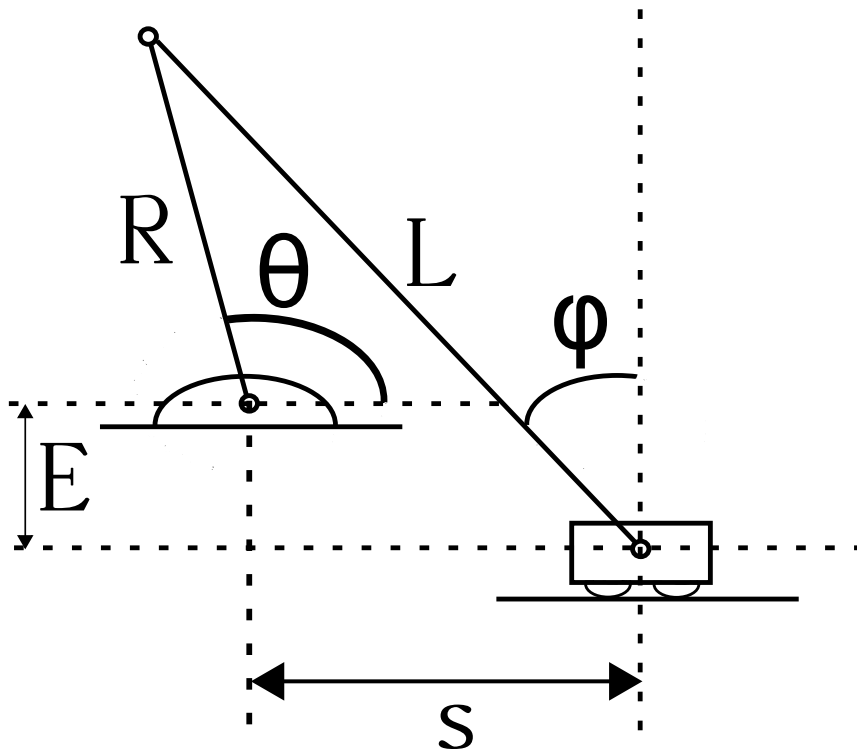
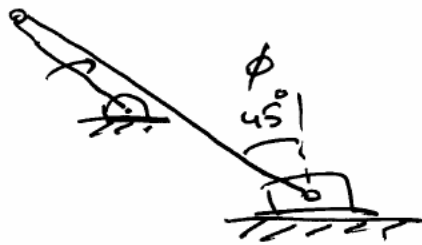


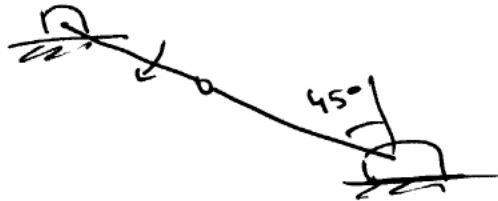
Figure 1: Offset Slider-Crank Mechanism

Solution: Geometric approach

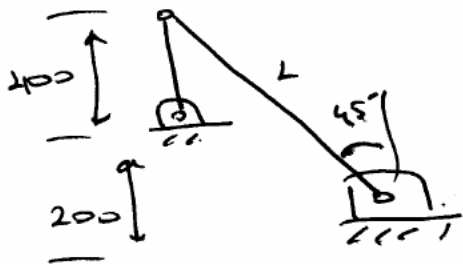
Study the slider crank linkage at different configurations:



→ in this case when driver crank starts rotating CW, ϕ will decrease & become less than 45° .



→ in this case when driver crank rotates slider will lose contact.



→ this case will ensure the right solution

$$L = \frac{(400+200)}{\cos 45^\circ}$$

$$L = 600\sqrt{2} \text{ mm}$$

5. [20 points] Consider the function $f : \mathbb{R}^2 \rightarrow \mathbb{R}^2$ given by

$$f(x) = \begin{bmatrix} f_1(x) \\ f_2(x) \end{bmatrix} = \begin{bmatrix} x_1^2 + x_2^2 - \alpha^2 \\ x_1 x_2 - \beta \end{bmatrix} \quad (2)$$

parameterized by $\alpha > 0$ and $\beta > 0$. Define $x_0 := \begin{bmatrix} \frac{2}{8} & \frac{3}{8} \end{bmatrix}^\top$.

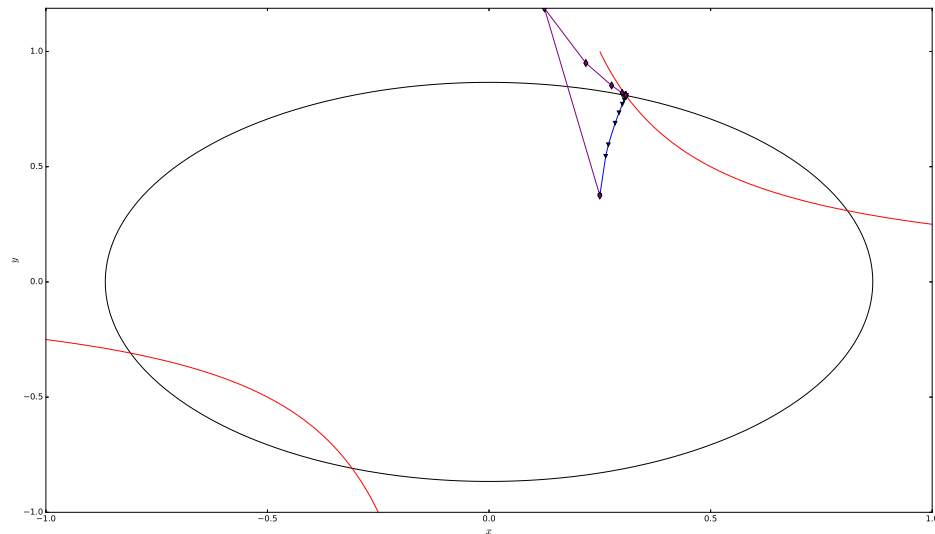
Solution:

Figure 2: **Convergence of Newton's Method:** The black curve is the set $f_1(x) = x_1^2 + x_2^2 - \alpha^2 = 0$ and the red curve is the set $f_2(x) = x_1x_2 - \beta = 0$. The intersections denote the solution where both $f_1(x) = f_2(x) = 0$. For the starting position given in the question, Newton's algorithm converges to the solution shown shown in blue and purple iterates.

- (a) [10 points] Suppose $(\alpha, \beta) = (\frac{\sqrt{3}}{2}, \frac{1}{4})$.

Use either Matlab or Julia to code the Newton-Raphson algorithm. Use this algorithm to find an x^* such that $f(x^*) \approx 0$ starting from the initial guess x_0 . You can assume the algorithm has “converged” whenever $\|f(x^*)\| \leq \epsilon = 10^{-6}$.

Solution:

```

1  const \alpha = sqrt(3)/2
2  const \beta = 1/4
3  const \zeta = 0.8 # damping factor
4
5  const absTol = 1e-6
6  const relTol = 1e-6
7
8  x0 = [2; 3]./8 # Initial guess
9
10 fvec = zeros(2,1)
11 fjac = zeros(2,2)

```

```

12
13 function f!(x, fvec)
14     fvec[1] = sum(x.^2)- \alpha^2
15     fvec[2] = prod(x) - \beta
16 end
17
18 function df!(x, fjac)
19     fjac[1,1] = 2x[1]
20     fjac[1,2] = 2x[2]
21     fjac[2,1] = x[2]
22     fjac[2,2] = x[1]
23 end
24
25 f!(x0, fvec)
26 df!(x0, fjac)
27 \deltax = -fjac\fvec
28 xstar = x0
29 xhistory = x0'
30
31 while norm(fvec) > absTol || norm(\deltax) > relTol
32     xstar += \deltax
33     xhistory = cat(xhistory, xstar'; dims=1)
34     f!(xstar, fvec)
35     df!(xstar, fjac)
36     \deltax = -\zeta*(fjac\fvec)
37 end

```

- (b) [10 points] Find the analytic solutions of the equation $f(x) = 0$ using algebra. Compare your solutions with the solution you obtained in part (a).

Solution: By combining the functions in (2), a solution to $f(x) = 0$ will satisfy

$$(x_1 + x_2)^2 = x_1^2 + 2x_1x_2 + x_2^2 = \alpha^2 + 2\beta \implies x_1 + x_2 = \pm\sqrt{\alpha^2 + 2\beta}$$

Define $\eta = \sqrt{\alpha^2 + 2\beta}$. We have either $x_2 = -x_1 + \eta$ or $x_2 = -(x_1 + \eta)$. We successively input these conditions to the equation $f_2(x) = 0$ to get

$$\underline{x_2 = -x_1 + \eta}$$

$$\underline{x_2 = -(x_1 + \eta)}$$

$$x_1x_2 = x_1(-x_1 + \eta) = \beta$$

$$x_1x_2 = -x_1(x_1 + \eta) = \beta$$

$$\implies x_1^2 - \eta x_1 + \beta = 0$$

$$\implies x_1^2 + \eta x_1 + \beta = 0$$

$$\implies x_1 = \frac{1}{2} \left(\eta \pm \sqrt{\eta^2 - 4\beta} \right)$$

$$\implies x_1 = \frac{1}{2} \left(-\eta \pm \sqrt{\eta^2 - 4\beta} \right)$$

Substituting $(\alpha, \beta) = (\frac{\sqrt{3}}{2}, \frac{1}{4})$, we get all four solutions to $f(x) = 0$:

x_1	0.809017	0.309017	-0.309017	-0.809017
x_2	0.309017	0.809017	-0.809017	-0.309017

Table 1: Analytic solution of the equations

- (c) [5 points (bonus)] Use Matlab's `fsolve` or Julia's `nlsolve` command (contained in the package `NLsolve`) to find an x^* such that $f(x^*) \approx 0$ starting from the initial guess x_0 . Compare the result with what you found in part (a).

Solution:

```

1  using NLsolve
2
3  const \alpha = sqrt(3)/2
4  const \beta = 1/4
5
6  x0 = [2; 3]./8 # Initial guess
7
8  fvec = zeros(2,1)
9  fjac = zeros(2,2)
10
11 function f!(x, fvec)
12     fvec[1] = sum(x.^2) - \alpha^2
13     fvec[2] = prod(x) - \beta
14 end
15
16 function df!(x, fjac)
17     fjac[1,1] = 2x[1]
18     fjac[1,2] = 2x[2]
19     fjac[2,1] = x[2]
20     fjac[2,2] = x[1]
21 end
22
23 solNL = nlsolve(f!, df!, x0)
24 xNLs = solNL.zero

```